

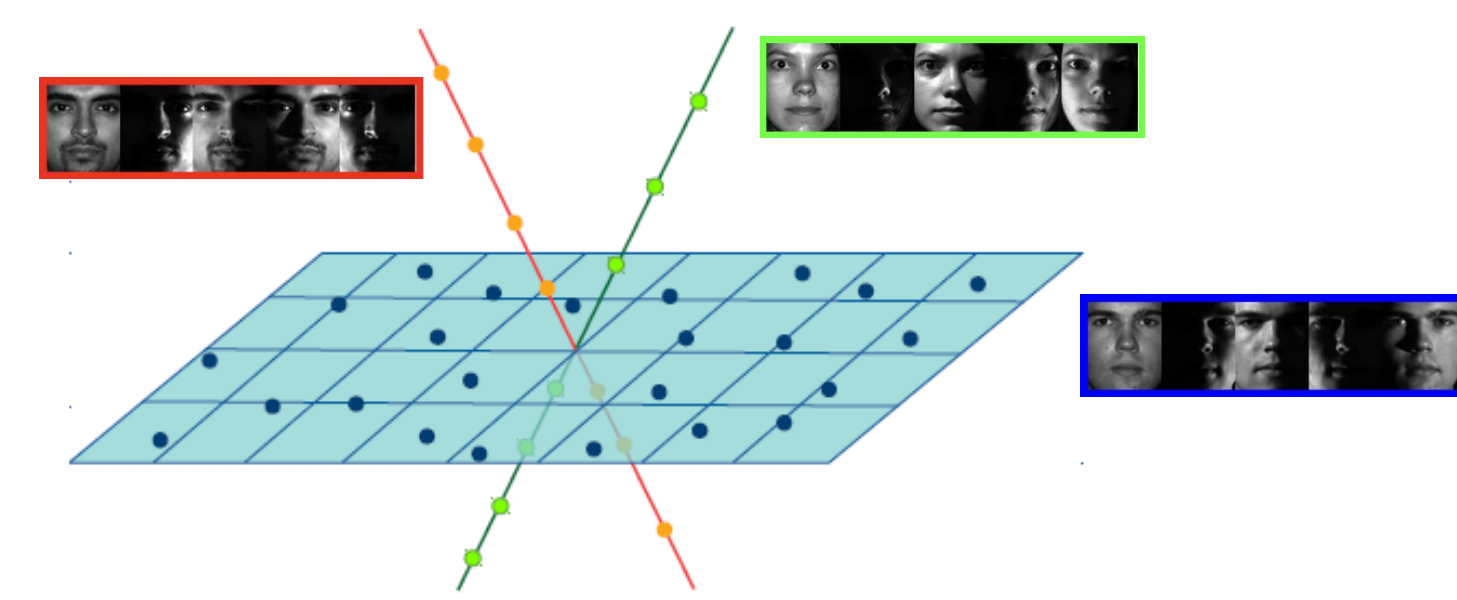
## Summary

- Self-expressive deep subspace clustering (SEDSC) [1] is a popular method for clustering data from a union of non-linear manifolds.
- SEDSC is based on using a neural network to try to map data from *non-linear manifolds* into *linear subspaces*.
- Standard techniques can then cluster data from the linear subspaces.
- Here we show theoretically and experimentally that there are numerous problems with many previously proposed SEDSC formulations.
- Globally optimal solution of SEDSC models will map to trivial geometries.
- Experimental performance gain is attributable to ad-hoc post-processing.

## Background

### Linear Subspace Clustering

- Designed for data supported on multiple linear subspaces.
- Each subspace defines a cluster.
- Many methods exploit the ‘self-expressive’ property of linear subspaces:
  - A point in a subspace is a linear combinations of other points in the subspace.
- Provably correct clustering under fairly mild conditions [2].



$$X = [X_1, X_2, \dots, X_N] \in \mathbb{R}^{d \times N}$$

$$C \in \mathbb{R}^{N \times N}$$

$$\min_C \frac{1}{2} \|X - XC\|_F^2 + \lambda \theta(C)$$

Self-Expressive Term

Regularization to avoid trial solutions

Example  $\theta(C)$ :

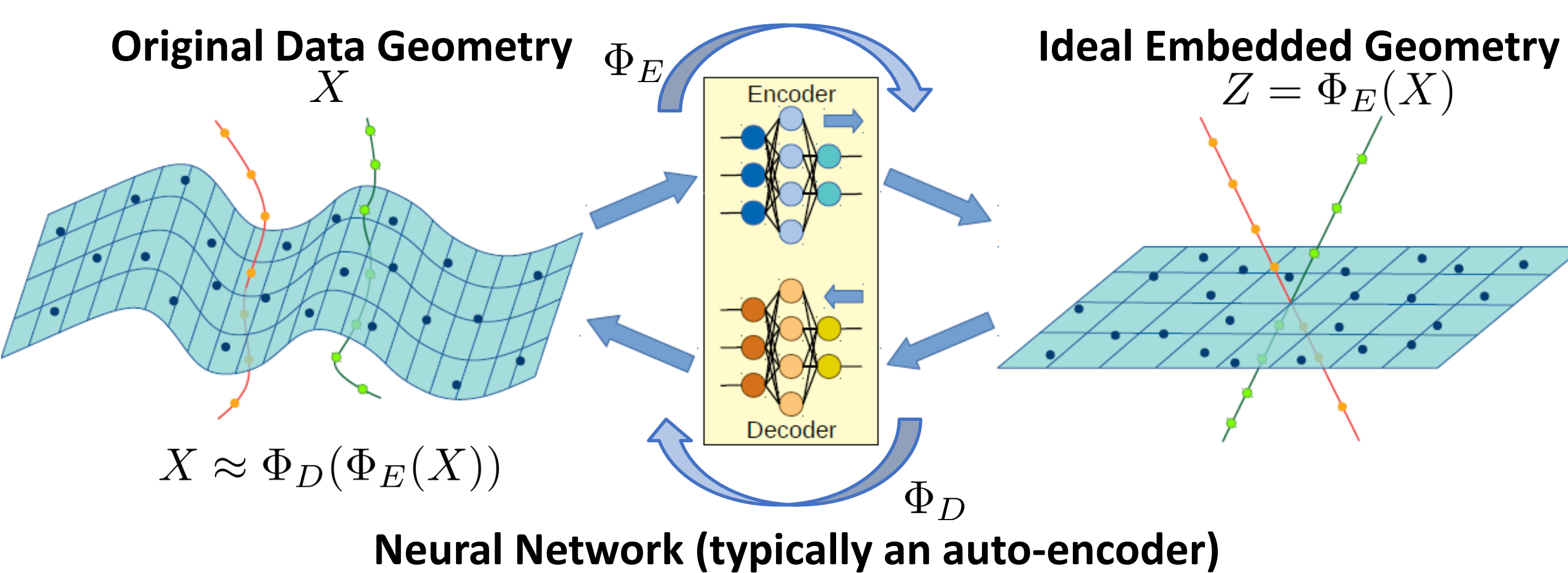
$$\theta_{LRR}(C) = \|C\|_* \quad [3]$$

$$\theta_{SSC}(C) = \|C\|_1 + \delta(\text{diag}(C) = 0) \quad [4]$$

$$\theta_{EnSC}(C) = \|C\|_1 + \mu \|C\|_F^2 + \delta(\text{diag}(C) = 0) \quad [5]$$

### Self-Expressive Deep Subspace Clustering (SEDSC) [1]

- Designed for data supported on multiple *non-linear manifolds*
- Use a neural network to map non-linear manifolds to linear subspaces.
  - Typically an auto-encoder is used.
- The latent geometry is regularized with a self-expressive clustering term.



$$(1) \min_{C,D,E} \frac{1}{2} \|X - \Phi_D(\Phi_E(X)C)\|_F^2 + \frac{\gamma}{2} \|\Phi_E(X) - \Phi_E(X)C\|_F^2 + \lambda \theta(C)$$

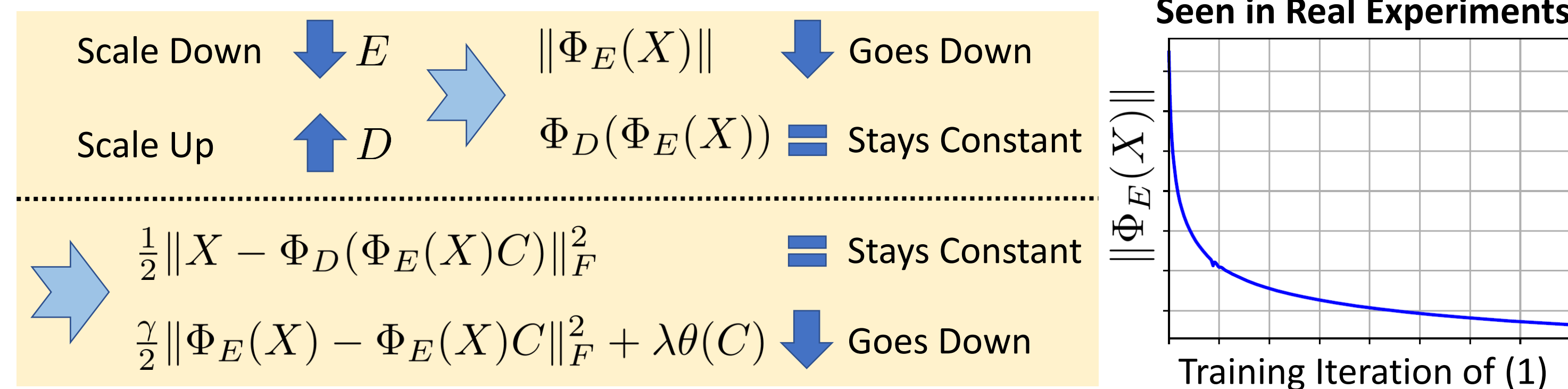
Auto-Encoder Loss

Self-Expressive Clustering Loss in Embedded Space

## Theoretical Analysis

### Basic Issues – Weight Scaling

- The formulation in (1) is often ill-posed from the beginning.
- Typically (1) can be reduced by decreasing the magnitude of  $\Phi_E(X)$ .
- Can scale down weights in  $\Phi_E$  and scale up weights in  $\Phi_D$  to keep auto-encoder loss constant but make clustering loss arbitrarily small.



**Proposition:** (Informal) Most previous formulations based on (1) are ill-posed. For any choice of weights the clustering loss can be made arbitrarily small by scaling.

### More Significant Issues – Data Geometry

- The above issue can be corrected by normalization or regularization.
- The question remains: What is the optimal embedded data geometry?
- If the encoder and decoder are highly expressive then the embedded geometry can be essentially arbitrary while having 0 auto-encoder loss.
- The optimal embedded geometry will minimize the clustering loss term.
  - Results in trivial geometries in most cases. One example case below (others in paper).

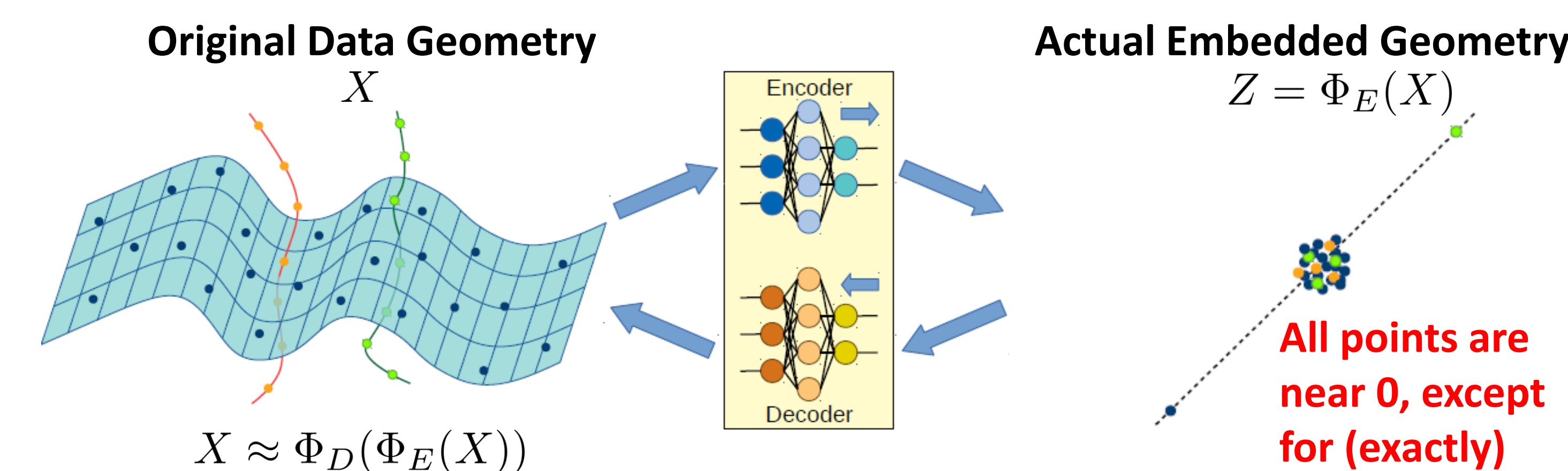
**Theorem:** Optimal solutions to the problem

$$\min_{Z,C} \theta_{SSC}(C) = \|C\|_1 + \delta(\text{diag}(C) = 0) \quad \text{s.t.} \quad Z = ZC, \|Z\|_F^2 \geq \tau$$

are characterized by the set

$$(Z^*, C^*) \in \left\{ \begin{bmatrix} \mathbf{z} & \mathbf{z} & \mathbf{0}_{d \times N-2} \end{bmatrix} P \right\} \times \left\{ P^\top \begin{bmatrix} 0 & 1 & \cdot & 0 \\ 1 & 0 & \cdot & 0 \\ \cdot & \cdot & \cdot & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} P \right\}$$

where  $P$  is any signed permutation matrix and  $\mathbf{z}$  is any vector such that  $\|\mathbf{z}\|_F^2 \geq \tau/2$



### What About Network Architecture?

- The above argument was made for highly expressive encoders/decoders.
- Q:** Will this behavior change with small network architectures? **A:** No.

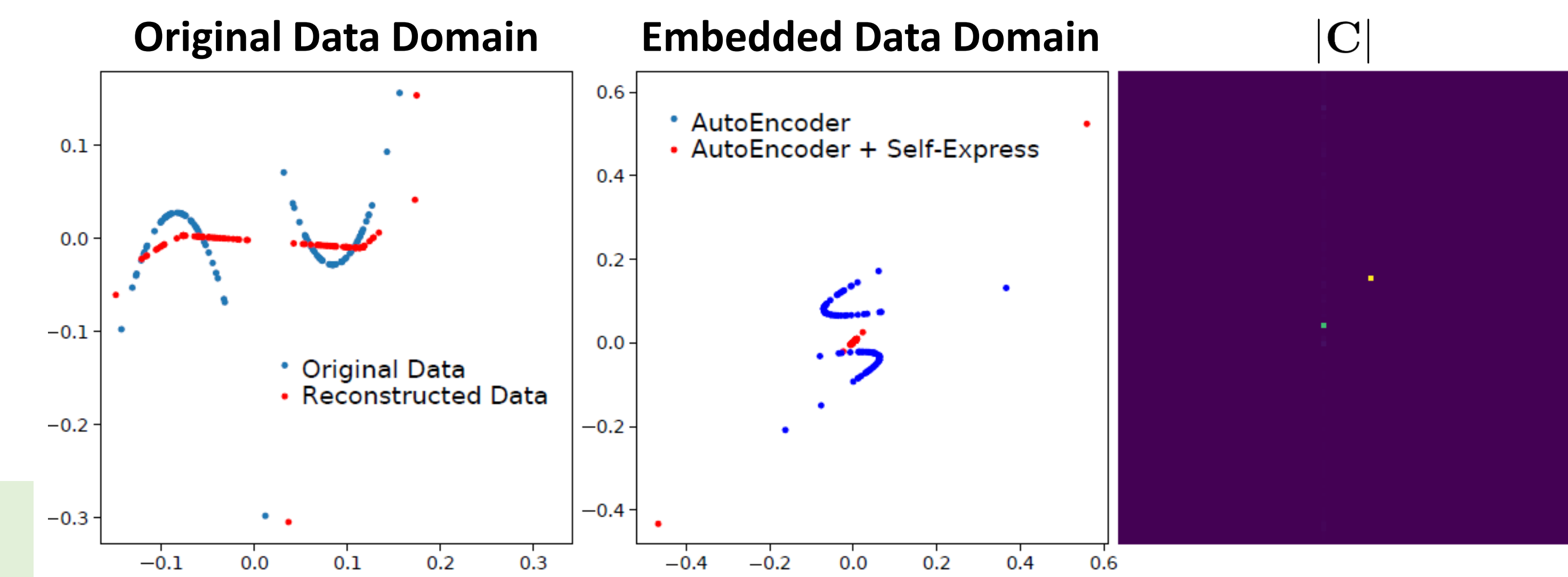
**Proposition:** (Informal) Suppose the encoder and decoder are both single-hidden layer CNNs with only one convolutional channel and ReLU non-linearities. Then optimal solutions to (1) will have trivial geometries in the embedded space.

**Trivial geometries also occur with very simple network architectures.**

## Experimental Verification

### Synthetic Data Experiments Confirm Theory

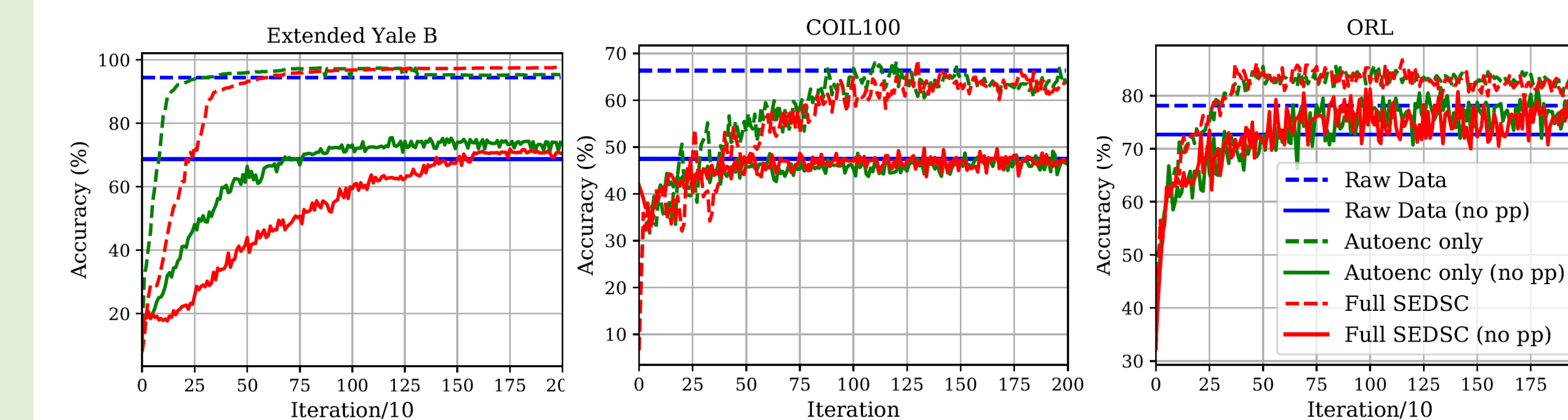
- The predicted trivial geometries can be observed in experiments.
- Even with very simple synthetic data the model in (1) learns poor solutions due to the deficiencies we analyze.



### Where Did Reported Performance Come From?

- Previous work has reported reasonable experimental results.
- If the methods are ill-posed where did performance come from?
  - Not converging to a true solution for the model in (1).
  - Ad-hoc post processing of the  $C$  matrix.

**No difference in performance between the model in (1) and simple baselines if ad-hoc post-processing is used (dashed lines) or not (solid lines) in all methods.**



### Clustering Accuracy

|         | With post-processing |               |               | Without post-processing |               |            |
|---------|----------------------|---------------|---------------|-------------------------|---------------|------------|
|         | Raw Data             | Autoenc only  | Full SEDSC    | Raw Data                | Autoenc only  | Full SEDSC |
| YaleB   | 94.40%               | <b>97.12%</b> | 96.79%        | 68.71%                  | <b>71.96%</b> | 59.09%     |
| COIL100 | 66.47%               | <b>68.26%</b> | 64.96%        | <b>47.51%</b>           | 44.84%        | 45.67%     |
| ORL     | 78.12%               | 83.43%        | <b>84.10%</b> | 72.68%                  | <b>73.73%</b> | 73.50%     |

## References and Acknowledgements

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